ASSOCIATE IN COMPUTER TECHNOLOGY
(with Specialization in Animation) OBJECTIVES

Upon completion of the ACT-Animation program, the graduates shall:

• possess specific knowledge and skills that prepare them to be computing and animation professionals who appreciate the basics of digital animation and apply relevant animation technologies;
• be proficient in designing and developing 2D and 3D animation artefacts;
• manifest interpersonal, communications and leadership skills through significant curricular, co-curricular and extracurricular activities; and
• value social-consciousness through active participation in community-based endeavors and professional organizations.